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# BBC 6-MINUTE ENGLISH

Discussion Book PART 1

(Video #1~18)





## LESSON 01

# The history of “Hello”

[click here to watch the video](#)

**ACTIVITY I.** Match the words in COLUMN A with their meanings in COLUMN B.

**COLUMN A**

1. minefield
2. air-kiss
3. bond
4. ritual
5. hail

**COLUMN B**

- a. to kiss the air beside someone's face
- b. a certain behavior that people perform in certain contexts
- c. to greet someone loudly, especially from a distance
- d. something that is full of uncertainty and danger
- e. a connection



**ACTIVITY II.** Fill in the blanks with the correct word from the **WORD BANK.**

1. Andy Scott says we need to communicate our \_\_\_\_\_.
2. We need to \_\_\_\_\_ our relationships.
3. We can \_\_\_\_\_ our bonds through rituals.
4. If you get in a \_\_\_\_\_, you become confused or lost.
5. Another purpose of greetings is to reduce \_\_\_\_\_.

**WORD BANK**

reaffirm

intentions

tension

acknowledge

muddle



## ACTIVITY III. Choose the letter of the correct answer.

1. It is one of the best-known greeting in English.

- a. Hi!                      b. Hello!                      c. Good morning!                      d. How are you?

2. What can be a bit of a minefield?

- a. English                      b. greetings                      c. rituals                      d. bonds

3. Who wrote the book “One Kiss or Two: In Search of the Perfect Greeting?”

- a. Michael Scott                      b. Andy Scott                      c. Calum Scott                      d. Alan Scott

4. It refers to the first moments of interaction we have with people.

- a. greetings                      b. rituals                      c. bonds                      d. gestures



**ACTIVITY IV.** Read each statement carefully. Answer TRUE if the statement is valid and FALSE if otherwise.

- \_\_\_\_\_ 1. The word “hello” is an old greeting.
- \_\_\_\_\_ 2. The greeting “hello” started as a distant hailing.
- \_\_\_\_\_ 3. “Hello” wasn’t initially used as a greeting, it was used more as an attention-grabbing device.
- \_\_\_\_\_ 4. The word “hello” first appeared in print in English in 1890s.
- \_\_\_\_\_ 5. English changes quickly.



**ACTIVITY V.** Answer the **COMPREHENSION QUESTIONS** in complete sentences.

1. What word did Andy Scott use to mean “relationship” or “connection”?
2. How do we confirm and make our bonds stronger?
3. What are the three verbal rituals given as examples in the video?
4. What are the three physical rituals given as examples in the video?
5. According to Dr. Laura, when did we start using “hello”?



**ACTIVITY VI.** Answer the **DISCUSSION QUESTIONS** in complete sentences.

1. What comes into your mind when you hear the word 'greeting'?
2. What are common greetings in your country?
3. Give examples of physical rituals that you DON'T use to greet in your country (e.g., hugging, kissing, handshake). Why?
4. Why is it important to bow in Korea? Explain your answer.
5. If you could invent a kind of greeting, what would it be and why?







## LESSON 02

# Is gaming a sport?

[click here to watch the video](#)

**ACTIVITY I.** Match the words in COLUMN A with their meanings in COLUMN B.

**COLUMN A**

1. fortnight
2. Fortnite
3. eSports
4. professional
5. industry

**COLUMN B**

- a. a very popular video game
- b. a person who gets paid to do something as a job
- c. an area of business that is made up of different parts
- d. a period of two weeks
- e. multiplayer video game competitions which people pay to go and watch



**ACTIVITY II.** Fill in the blanks with the correct word from the **WORD BANK**.

1. Fortnite is an \_\_\_\_\_ computer game.
2. It has become incredibly \_\_\_\_\_ in a short period of time.
3. As well as popular, it is also very \_\_\_\_\_.
4. People are able to make big \_\_\_\_\_ playing it.
5. Players can hire people to be their Fortnite \_\_\_\_\_.

**WORD BANK**

competitive

online

coach

popular

money



## ACTIVITY III. Choose the letter of the correct answer.

1. What is the name of the very first computer game?

- a. Barney the Brain    b. Becky the Brain    c. Bertie the Brain    d. Beefy the Brain

2. What is the very first computer game also called?

- a. Tetris    b. Tic-tac-toe    c. Super Mario    d. Pacman

3. How old was Kyle Jackson when he was invited to play in a team?

- a. 13    b. 14    c. 15    d. 16

4. What is the name of George Yao's eSports team?

- a. Team Supreme    b. Team Street    c. Team Strict    d. Team Secret



**ACTIVITY IV.** Read each statement carefully. Answer TRUE if the statement is valid and FALSE if otherwise.

- \_\_\_\_\_ 1. Bertie the Brain, also called Tic-tac-toe, played a simple game of bows and crosses.
- \_\_\_\_\_ 2. In 1950s, the computer is about ten meters tall.
- \_\_\_\_\_ 3. It is being discussed that eSports be included in the Olympic Games.
- \_\_\_\_\_ 4. Kyle Jackson played video games all his life.
- \_\_\_\_\_ 5. Kyle is thinking of playing video games at a professional level.



**ACTIVITY V.** Answer the **COMPREHENSION QUESTIONS** in complete sentences.

1. What are the two kinds of games that Kyle Jackson got into?
2. According to George Yao, what has become a multi-billion-dollar industry?
3. What are the different elements of online gaming that George Yao mentioned during his interview?
4. What does the world of eSports include?
5. According to Catherine, what do people usually think of when they hear the word 'industry'?



**ACTIVITY VI.** Answer the **DISCUSSION QUESTIONS** in complete sentences.

1. What comes into your mind when you hear 'computer/video games?'
2. Do you play computer/video games? Why or why not?
3. What's a popular game everyone seems to love but you don't like? Why don't you like it?
4. Does playing computer/video games have advantages? Does it have disadvantages?
5. If you could invent a computer/video game, what kind of game would it be? Why?

